

# **JET SET WILLY**

Miner Willy, intrepid explorer and nouveau-riche socialite, has been reaping the benefits of his fortunate discovery in surbiton. He has a yacht, a cliff-top mansion, an Italian housekeeper and a French cook, and hundreds of new found friends who really know how to enjoy themselves at a party.

His housekeeper, Maria, however, takes a very dim view of all his revelry, and finally after a particularly boisterous thrash she puts her foot down. When the last of the louts disappears down the drive in his Aston Martin, all Willy can think about is crashing out in his four-poster. But Maria won't let him into his room until *all* the discarded objects have been cleared away from the 100 or more rooms.

Can you help Willy out of his dilemma?

He hasn't explored his mansion properly yet and there are some very strange things going on in the further recesses of the house, I wonder what the last owner was doing in his laboratory the night he disappeared, there were rumours of space adventures and extravagant holiday cruises, but rumours are rumours and the truth is yet to be discovered. Will you discover it??

This cassette and accompanying documentation were manufactured by Software Projects Limited.

In conjunction with this program a colour code is included in the packaging.

# **LOADING INSTRUCTIONS**

## **AMSTRAD CPC 464**

### **JET SET WILLY**

### **THE FINAL FRONTIER**

1. Turn on computer
2. Place cassette in data recorder
3. Rewind cassette to beginning
4. Press CTRL and small ENTER keys simultaneously.  
The computer will respond by displaying "PRESS  
PLAY THEN ANY KEY"
5. Press play on your data recorder then press a key,  
your program will now load.

#### **TO MOVE USE KEYS**

Q,E,T,U OR O	=	MOVE LEFT
W,R,Y,I OR P	=	MOVE RIGHT
SHIFT TO SHIFT (SPACE BAR)	=	JUMP
A TO H	=	PAUSE
J TO ENTER	=	TUNE ON/OFF

The game can also be played using Joystick (use button to jump)

The program loads in 22 seperate blocks, if the computer prompts you that one of the blocks has been missed, rewind the tape for a few seconds and load that block again. The computer will let you know if you are successful if not keep trying until the program loads.

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**Jet Set Willy takes approximatly 8½ minutes to load**

**THIS GAME WAS MANUFACTURED BY SOFTWARE  
PROJECTS LTD.**

# **PROGRAMS WANTED**

Have you written a good game, utility or educational program and need a Software House to market it for you?

Then why not send your cassette or disk to us at Software Projects for free appraisal and possible acceptance? If you do not want to send your program through the post, then a video on VHS, Beta or Phillips format showing the program being played will be of help. We pay very good royalty rates or will buy your program for a one off payment.

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